August 2023

Bus outings have limited space and a waitlist - Please sign up with Recreation

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
			1	2	3	4	5
			10:00am Stretch and Strength - SOL 1:00pm Celebrate Dykeland: website and recruitment campaign - SOL 6:00pm Live Music with RULE62 - SOL	10:00am Drumfit - SOL 11:00am Drumfit - Wallace 1:00pm Scenic Drive - OUT 2:00pm Sweating to the Oldies - SOL	9:30am Coffee Hour/resident council 10:00am Hymn Sing - SOL 1:30pm Church Service - SOL		10:00am Saturday Social - SOL 1:30pm Outdoor time
6		7	8	9	10	11	12
		Happy Natal Day! 9:30am Friendly Visits on Units 10:30am Word Games and Brain Games 1:30pm Gardening - SOL	10:00am Stretch and Strength - SOL 1:00pm Scenic Drive - OUT 1:30pm Bingo - SOL 6:00pm Games - SOL	10:00am Crafts - SOL 10:30am Men's Club in Wallace - SOL 1:30pm CRIBBAGE tournament - SOL 1:30pm Games - SOL	9:30am Coffee Hour/resident council 1:30pm Karaoke - SOL		10:00am Friendly Visits on Units 1:30pm Outdoor time
13		14	15	16	17	18	19
	Crafts	9:30am Friendly Visits on Units 10:30am Word Games and Brain Games	10:00am Stretch and Strength - SOL 1:30pm Bingo - SOL 6:00pm Live Music - Dave Riley + Friends - SOL	10:00am Drumfit - SOL 1:00pm Scenic Drive - OUT 1:30pm Milk Shake Social - SOL	9:30am Coffee Hour/resident council 1:30pm Gospel Troop		10:00am Saturday Social - SOL 1:30pm Outdoor time
20		21	22	23	24	25	26
		9:30am Friendly Visits on Units 10:30am Word Games and Brain Games 1:30pm Gardening - SOL	10:00am Stretch and Strength - SOL 6:00pm Indoor Campfire - SOL	10:00am Crafts - SOL 10:30am Men's Club in Wallace - SOL 2:00pm Summer Showcase - SOL		10:00am Daycare Visit - Time with Tots - Gard	
27		28	29	30	31		
		9:30am Friendly Visits on Units 10:30am Word Games and Brain Games	10:00am Stretch and Strength - SOL 1:00pm Scenic Drive - OUT 1:30pm Bingo - SOL 6:00pm Boardgames - SOL	10:00am Drumfit - SOL 11:00am Drumfit - Wallace 1:30pm Movie - SOL	9:30am Coffee Hour/resident council 1:30pm Church Service - SOL		

Programs are subject to change